HEAR-TOUCH-SMELL-SEE

Use your senses! Explore nature in a new way by using your sense of touch, sight, hearing, and smell! Find as many of the following as possible:

HEAR:

- · birds chirping
- water
- wind in the trees

TOUCH:

- water
- tree bark
- moss on a rock

SMELL:

- dirt
- cedar leaves or pine needles
- sassafras leaves (*look for mitten shaped leaves, young plants grow close to the ground)

SEE:

- trail
- flower
- mushroom

See you on the trails!



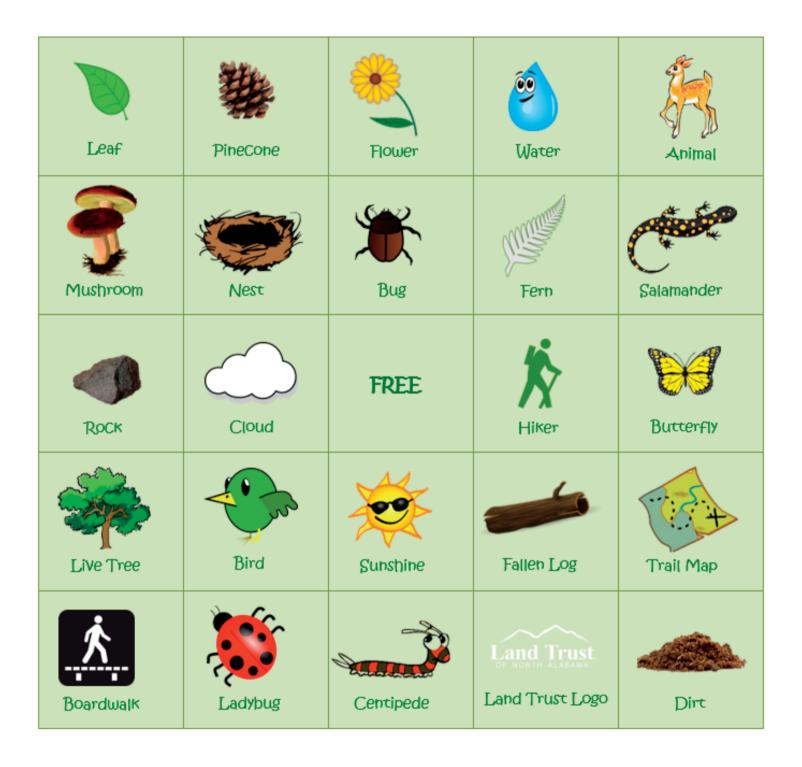








SCAVENGER HUNT BINGO





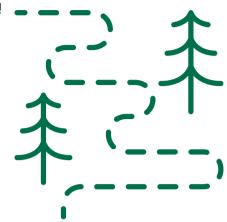
A-Z NATURE SCAVENGER HUNT

Find something in nature that starts with each of the letters in the alphabet!

A N 0 C D Q Ε R G U K X Y

M

Z





ART IN NATURE HUNT

Find and draw as many of the items below that you can find.

Bird	Leaf
Bug	Tree
	Tree
Fern	Flower



WRITE IT! FIND IT!

A nature discovery game for partners.

MATERIALS:

- notepad/paper
- pen or pencil
- or notes section on phone for each person

DIRECTIONS:

- Grab your partner, paper and pen and head out onto the trail.
- Find a spot on the trail where you can both be seated comfortably.
- Both of you will take a few minutes to identify a natural feature (tree, flower, waterfall, leaf, etc.) that you can see from where you are sitting. (You are going to be writing a description of this feature for your partner so don't tell them what you have selected.)
- Set a timer for 5 minutes.
- Start the timer.
- Both of you will take five minutes to write a detailed description of the natural feature you have identified (tree, flower, waterfall, leaf, etc.) without using its name. Use full sentences to describe what it looks like including things like its color, texture, structure, where it is located, etc.
- When timer rings put pens down.
- Trade descriptions with your partner
- On the count of three, each of you will read the description given to you quietly.
- Now see if you can find the item described.
- First one to identify the item your partner described wins. This can be done numerous times on the trail. You can also make the game more challenging by describing the feature through poetry instead of prose.

